

Table S1 Characteristic temperatures ( $^{\circ}\text{C}$ ) of glass frit for P free  $\text{CaCl}_2$  containing glasses.

Glass Code	$T_g$	$T_{o1}$	$T_{c1}$	$T_{c2/c3}$	$T_{m1}$	$T_{m2/m3}$	$T_{o1}-T_g$
GCI 0.0	782	922	958	1020	-	-	140
GCI 2.2	768	919	948	-	-	-	151
GCI 3.3	757	906	927	-	-	-	149
GCI 4.3	749	892	913	-	-	-	143
GCI 6.6	728	875	901	-	-	-	147
GCI 9.3	697	850	880	-	-	-	153
GCI 11.9	673	837	867	-	-	-	164
GCI 16.1	639	803	842	-	1061	-	164
GCI 27.4	528	700	736	-	806	891/1062	172
GCI 33.5	491	637	669	-	822	890/1062	146
GCI 43.0	429	528	560	-	778	892/1060	99
GCI 53.1	370	432	450	607/650	782	898/1060	62

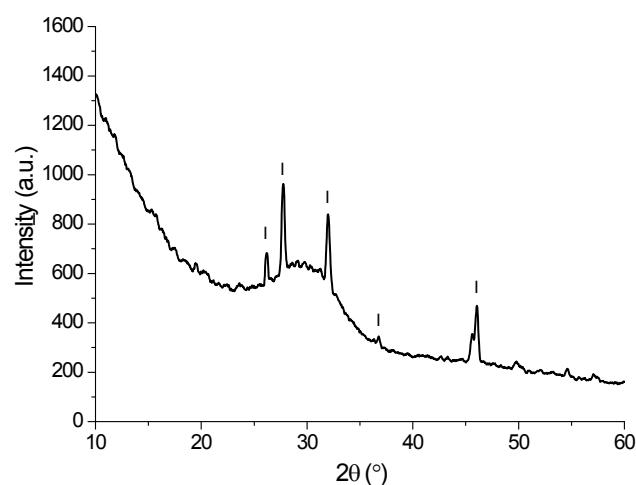


Fig. S1 The XRD pattern of the as-quenched glass GCI 0.0 presenting peaks at  $25.99^{\circ}$ ,  $27.56^{\circ}$ ,  $31.7^{\circ}$  and  $45.91^{\circ}$   $2\theta$  (l:  $\beta\text{-CaSiO}_3$ ).

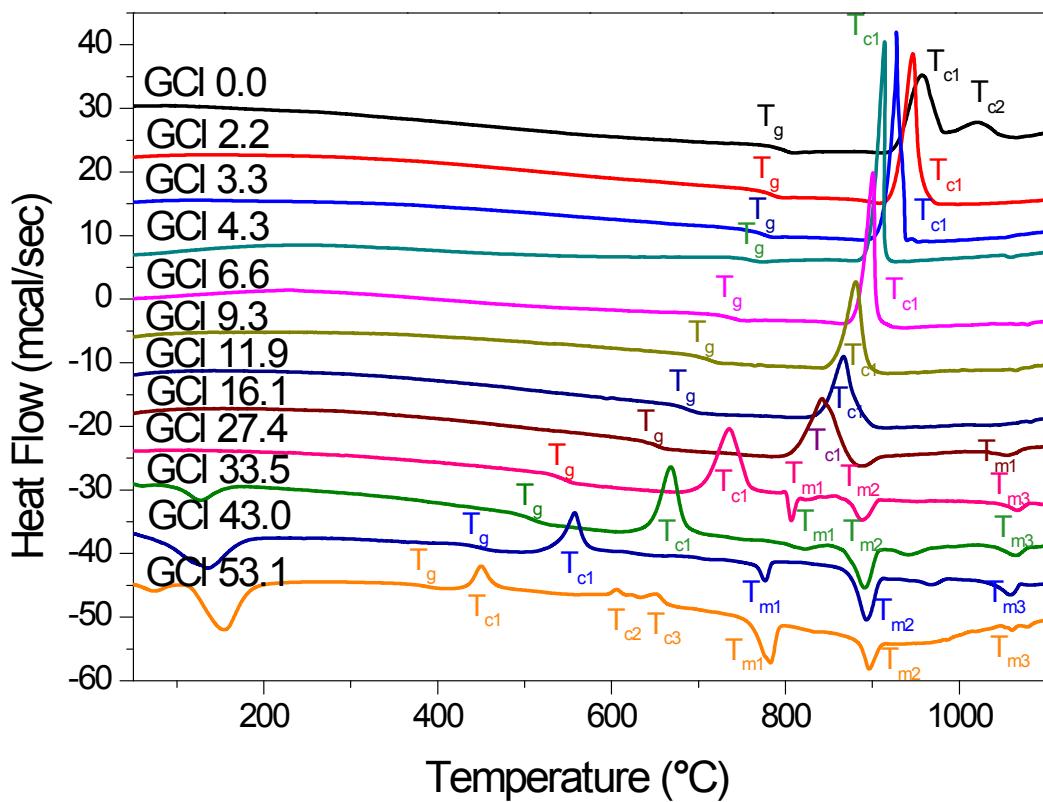


Fig. S2 DSC traces for the glass frits of  $\text{CaCl}_2$  containing glasses with annotations with the characteristic temperatures.

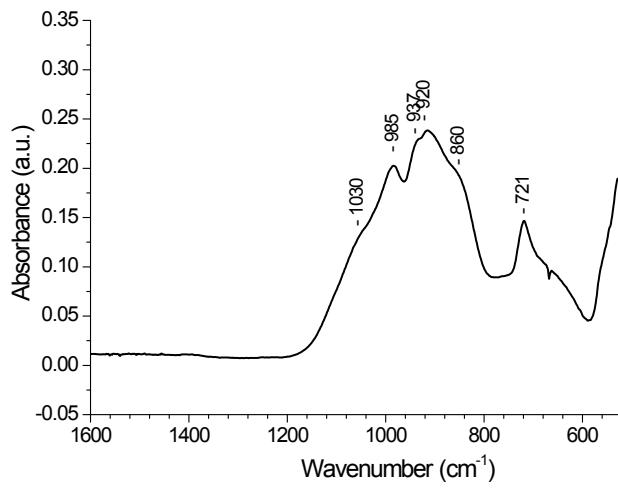


Fig. S3 The FTIR spectrum of glass GCI 0.0 (0.0 mol% CaCl<sub>2</sub>).

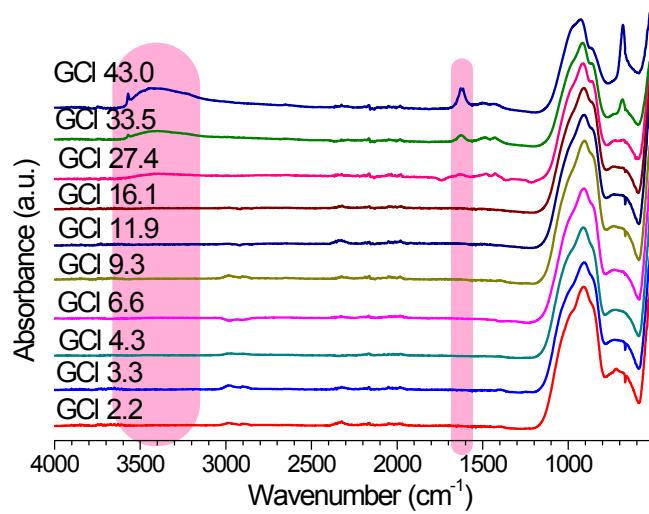


Fig. S4 The FTIR spectra of as-quenched glasses.

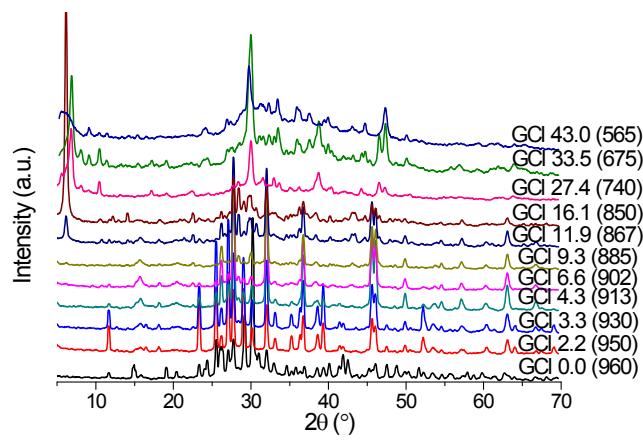


Fig. S5 Overview for the XRD patterns of the GCI glass series upon heat treatment. The numbers in the brackets represent the heat treatment temperature (°C).

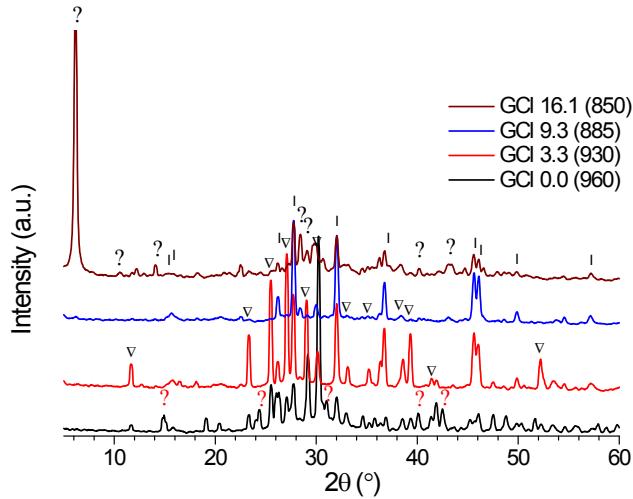


Fig. S6 The XRD patterns of the GCI glass series (CaCl<sub>2</sub> content ≤ 10.5 mol%) upon heat treatment. The numbers in the brackets represent the heat treatment temperature. (l: β-CaSiO<sub>3</sub>, v: CaSiO<sub>3</sub>, v̄: UP (unidentified phase); l; ?: UP II)

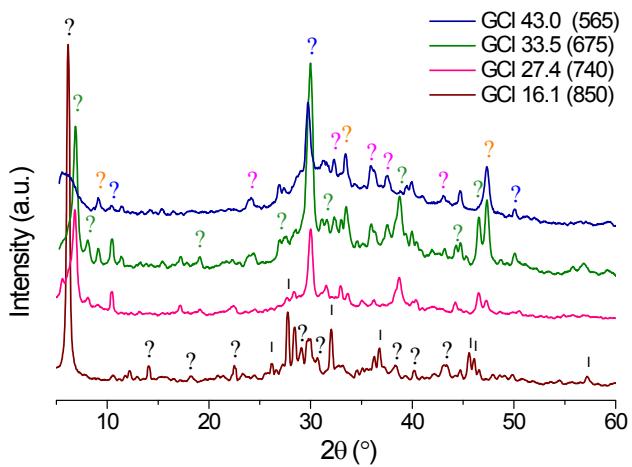


Fig. S7 The XRD patterns of the GCl glass series ( $\text{CaCl}_2$  content  $\geq 8.2$  mol%) upon heat treatment. The numbers in the brackets represent the heat treatment temperature. (I:  $\beta\text{-CaSiO}_3$ ; V:  $\text{CaSiO}_3$ ; II: UP II; III: UP III; IV: UP IV; V: UP V)

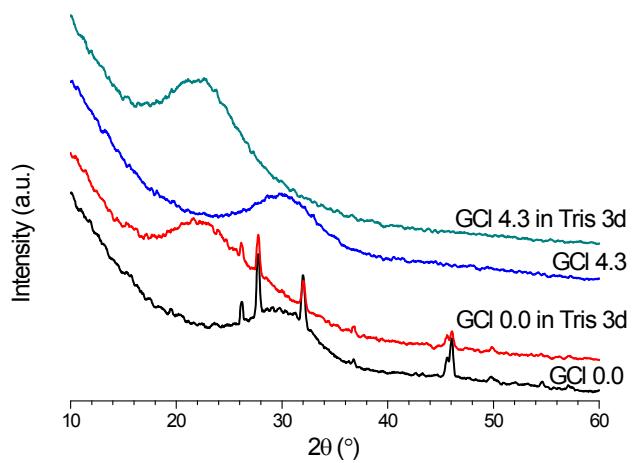


Fig. S8 The XRD patterns of the glass precipitates with 0 and 3.1 mol% CaCl<sub>2</sub> collected after 3 days immersion in Tris.