Supplementary information

Estimated depth calculation

- In this work, the in-built ION-TOF depth estimation was used. It estimates a sputter rate using the beam current, raster area, atomic density of the material. We used a simple TRIM calculation to generate the sputter yield for each element.
 - Beam current: 271 nA
 - $\circ \quad \ \ Raster \ area: 0.15 \ x \ 0.15 \ cm^2$
 - Atomic density: 8.5e22 atoms/cm³ (calculated from reference [9])
 - TRIM sputter yields per incident Ar+ ion at 60 degrees: La (0.2385), Sr (0.4904), Co (0.1188), Fe (0.4674) and O (2.73). Total sputtered per ion: 4.0451.
- Since we are using Ar⁺, the beam current (charge per time) is equal to the number of ions. So:
 271 nA / elemental charge (1e-19) = 1.69e12 ions per second
- The raster area is 0.0225 cm², so the dose density is:
 - 7.53611e13 ions/cm².s
- Which, factoring in the sputter yield:
 - o 3.04843e14 ions/cm².s
- If the atomic density is 8.5e22 atoms/cm³:
 - \circ The number of atoms in one 'surface layer' is: 8.5e22^{2/3} = 1.9373e15
 - \circ The number of atoms along the 'height' of the volume is 8.5e22^{1/3} = 4.40148e7
 - The 'planar spacing' of the material is the height of the volume (here, simply 1cm or 1e-7 nm) divided by the number of atoms along the height:
 - 1e-7 / 4.40148e7 = 0.23 nm
- Therefore, when a surface layer is removed (1.9373e15 atoms), 0.23 nm is removed.
- A sputter rate can therefore be calculated using:
 - \circ ~ (sputtered ions per second / number of atoms per layer) * planar spacing
 - o 0.0036 nm/s