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## Supporting Information

### Machine Vision-Enabled Surface Temperature Mapping Based on Thermo-Responsive Cholesteric Liquid Crystal Elastomer Arrays

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54 **Note S1. Derivation of the relationship between wavelength and length change**

55 The initial length, width, and thickness are set as  $L_0$ ,  $b_0$ , and  $h_0$ , and the values after  
56 phase transition deformation are set as  $L$ ,  $b$ , and  $h$ , respectively. Assuming the total  
57 volume remains constant during deformation and the strain rates in directions  
58 perpendicular to L-direction are the same, the volume ( $V$ ) relation can be listed as:

59 
$$V = L_0 b_0 h_0 = Lbh \quad (1)$$

60 From (1), by equivalent transformation, we can get (2):

61 
$$\frac{L}{L_0} \times L_0 \times \sqrt{\frac{L_0}{L}} \times b_0 \times \sqrt{\frac{L_0}{L}} \times h_0 = Lbh = V \quad (2)$$

62 Since the strain rates in the width and thickness directions are the same, we also have  
63 (3):

64 
$$h = \sqrt{\frac{L_0}{L}} h_0 \quad (3)$$

65 Assuming the number of helical pitches in the helical structure of the cholesteric  
66 liquid crystal is  $m$ , and the pitch length is  $p$ , we can have:

67 
$$h = mp \quad (4)$$

68 According to Bragg's law of reflection:

69 
$$\lambda = np \quad (5)$$

70 combining the (4) and (5), we can get (6):

71 
$$h = \frac{m}{n} \lambda \quad (6)$$

72 If the center wavelength of the reflected light before film deformation is  $\lambda_0$ , we  
73 similarly have (7):

74 
$$h_0 = \frac{m}{n} \lambda_0 \quad (7)$$

75 Because  $m$  and  $n$  are related to the intrinsic properties of the material and remain  
76 unchanged. Combining the (3), (6) and (7), we obtain (8):

77 
$$\lambda = \sqrt{\frac{L_0}{L}} \lambda_0 \quad (8)$$

78 Equation (8) can be used to assist in verifying the rationality of the curve fitting in.

79

## 80 **Note S2. Color-based Temperature Value Prediction Model (CTVPM)**

81 The input images are converted to RGB format with specified dimensions. A large  
82 amount of training data are thoroughly shuffled and then packaged into fixed-size  
83 batches before being fed into the model for training. The training process employed in  
84 the models involves several key steps, each serving a specific purpose in transforming  
85 input RGB images into accurate temperature predictions.

### 86 (1) Convolutional Layers (Conv2D + BN + ReLU):

87 The process begins with convolutional layers (Conv2D) that apply filters to the input  
88 image, extracting essential features. In this model, the color features are extracted by  
89 convolutional layers. Batch normalization (BN) is applied to stabilize and accelerate  
90 training, while the ReLU (Rectified Linear Unit) activation function introduces non-  
91 linearity, enabling the model to capture complex patterns.

### 92 (2) Pooling Layers (MaxPool):

93 Pooling layers reduce the spatial dimensions of the feature maps. MaxPooling selects  
94 the maximum value from a specific region, effectively downsampling the image while  
95 retaining the most prominent features. This step aids in reducing the computational load  
96 and the risk of overfitting.

### 97 (3) Dropout Layers:

98 Dropout layers are introduced to prevent overfitting by randomly setting a fraction  
99 of the input units to zero during training. This forces the model to learn more robust  
100 features that are not reliant on any single neuron and enhance model's generalization  
101 ability.

### 102 (4) Fully Connected Layers (Dense + ReLU):

103 Fully connected layers combine these features to form a comprehensive  
104 understanding of the input data. The ReLU activation function is again used to  
105 introduce non-linearity, enhancing the model's ability to make accurate predictions.

### 106 (5) Output Layer:

107 The final dense layer produces the output, which in this model is the predicted  
108 temperature. The output temperature values are compared with the corresponding true  
109 values, and the loss is calculated using a loss function. The loss function used in  
110 CTVPM is Mean Squared Error (MSE),

$$111 \quad MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

112 where  $y_i$  is the true temperature value,  $y^{\wedge}_i$  is the temperature prediction value output  
113 by the model, and  $n$  is the number of samples. This also marks the completion of one  
114 training epoch. In the next training epoch, the model training parameters are adjusted  
115 and optimized based on the results of the current epoch.

116 After all training epochs are completed, the resulting model training data files are  
117 available for subsequent temperature prediction.

118

### 119 **Note S3. Color Array-based Temperature Mapping Model (CATMM)**

120 Color Array-based Temperature Mapping Model uses a Generative Adversarial  
121 Network (GAN). Unlike CTVPM, its output is not a numerical value but an image. The  
122 GAN is composed of two main models: a Generator and a Discriminator, which work  
123 together in an adversarial manner to improve the accuracy of temperature prediction  
124 from the input images.

125 The input images are converted to RGB format with specified dimensions. And the  
126 pixel values are normalized to the range  $[-1, 1]$ . This normalization helps stabilize the  
127 training process by ensuring consistent input data across different images. Then the  
128 preprocessed RGB images are put into Generator and Discriminator.

129 (1) Generator Model:

130 The Generator starts with a series of convolutional layers that reduce the spatial  
131 dimensions of the input image while extracting important features. This is followed by  
132 transposed convolutional layers (often referred to as "deconvolutional layers") that  
133 upsample the feature maps back to the original image dimensions. The final layer uses  
134 a tanh activation function to output the generated infrared image, which is then reshaped  
135 to the desired output dimensions. The image generated by the Generator is referred to  
136 as "fake image" or "output image".

137 (2) Discriminator Model:

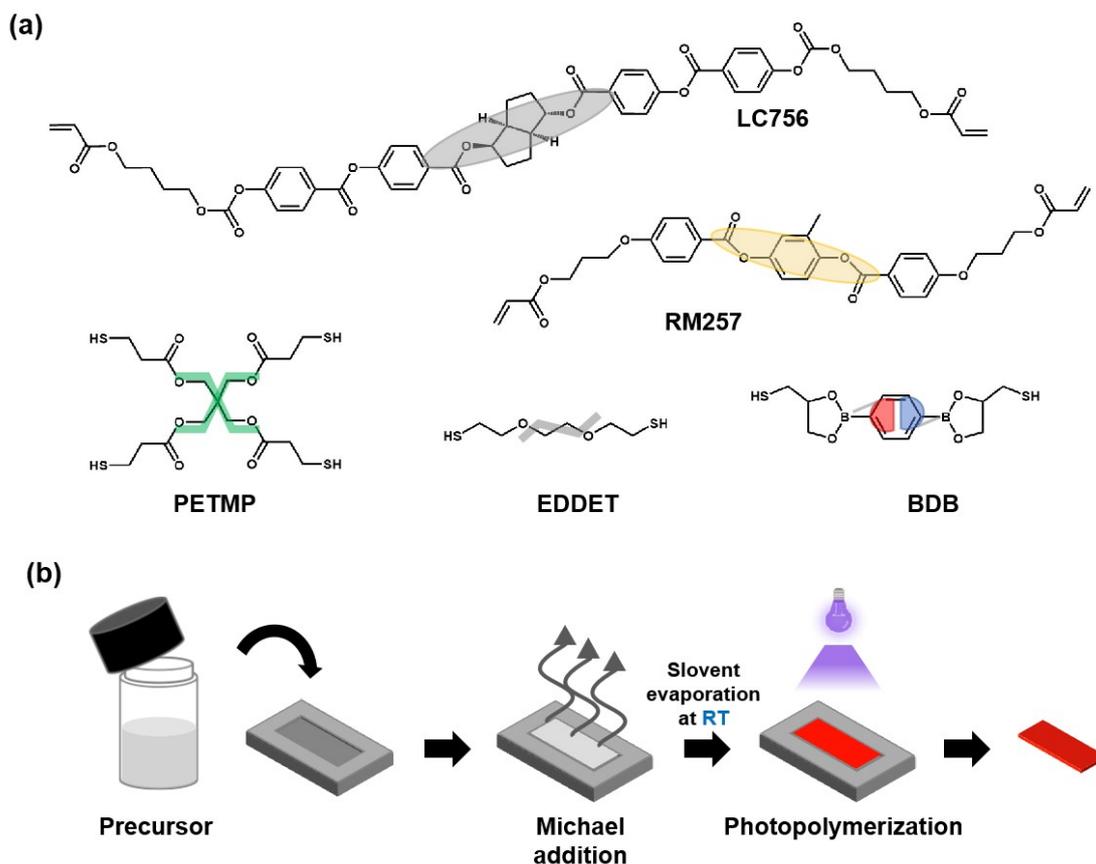
138 The Discriminator follows a similar structure as the generator's encoder, but the  
139 convolutional layers in Discriminatore will extract features from "fake image" and  
140 temperature infrard image (also referred to "real image") simultaneously. The  
141 Discriminator ends with a fully connected layer, where a sigmoid activation function  
142 compares the previously extracted features from the two types of images and ultimately  
143 outputs the probability that the "fake image" is real.

144 (3) Loss Functions:

145 The training process uses binary cross-entropy loss as the primary loss function for  
146 both the generator and discriminator. The Discriminator's loss is computed by  
147 comparing its predictions for real images against true labels (ones) and its predictions  
148 for fake images against false labels (zeros). The total loss is the sum of these two  
149 components. The Generator's loss is calculated based on the discriminator's ability to  
150 correctly identify the generated images as fake. The generator is optimized to minimize  
151 this loss, effectively "fooling" the discriminator into classifying fake images as real.  
152 Both loss functions are normalized by the global batch size to ensure consistent scaling  
153 across different training setups.

154 Overall, for each training epoch, a batch of fake images is generated by the Generator  
155 based on the input image features. These fake images are then input into the  
156 Discriminator along with the real images, where the discriminator determines which is  
157 real and which is fake based on the extracted features. The weights are updated using  
158 the Adam optimizer according to the results, and then a new training epoch begins. This  
159 process is repeated, enabling the generator to produce images that closely resemble real  
160 images. After all training epochs, both the generator and discriminator models are saved  
161 for future use.

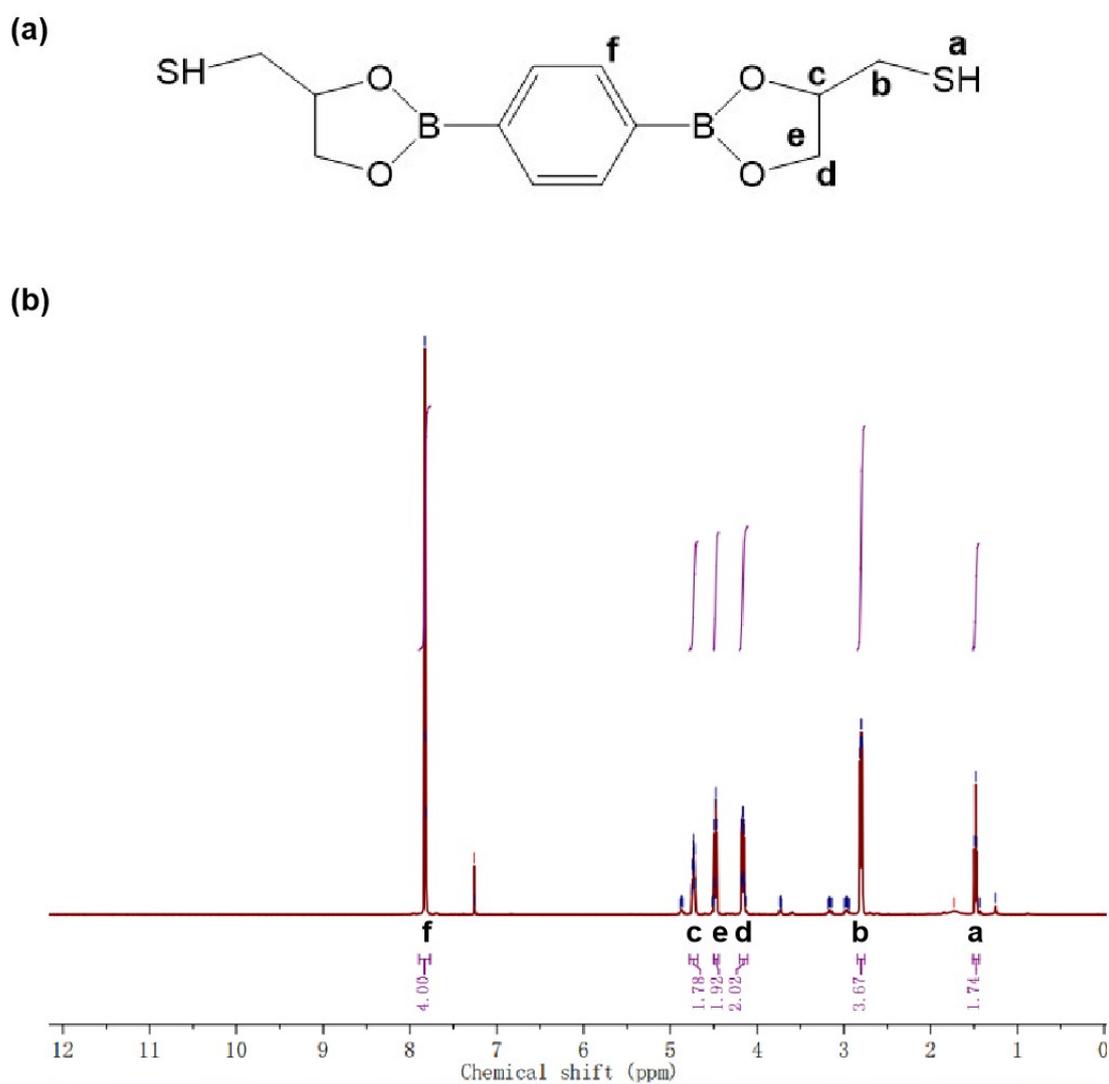
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163

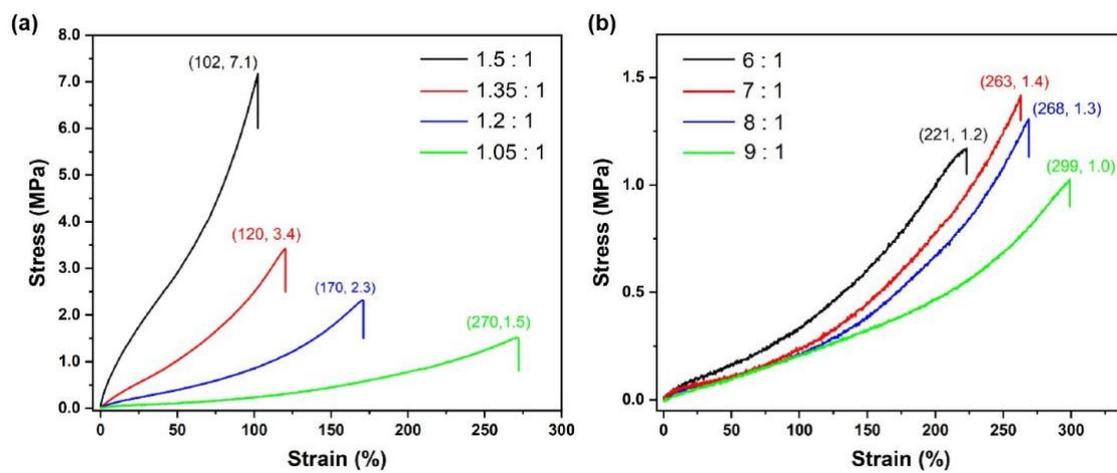
164 **Figure S1.** (a) Molecular structures of materials used for fabricating BDB-containing  
 165 cholesteric liquid crystal elastomer (B-CLCE). (b) Schematic diagram of the  
 166 preparation process of red-reflective B-CLCE. RT: Room Temperature.

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169

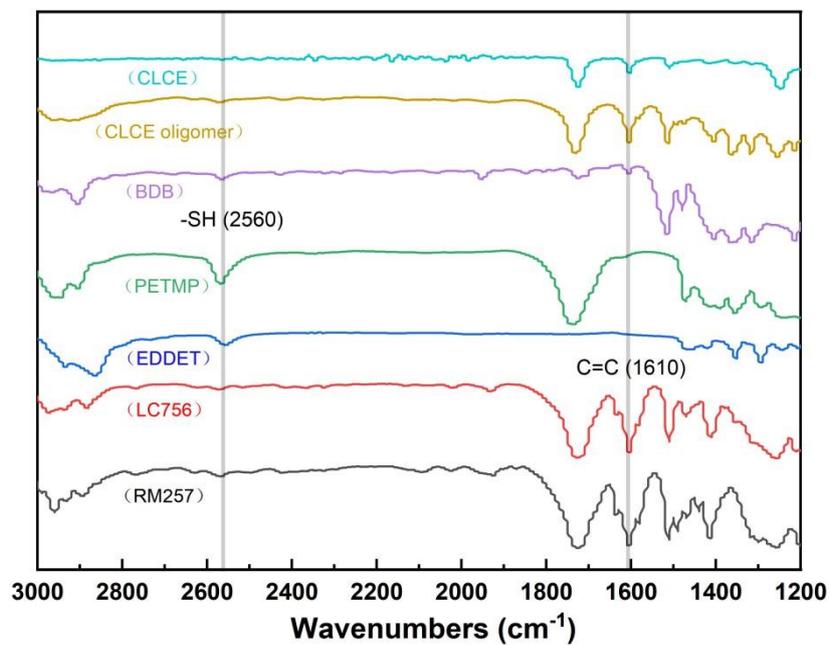
170 **Figure S2.** (a) The chemical structure and (b)  $^1\text{H}$  NMR spectrum of BDB.  $^1\text{H}$  NMR  
 171 (CDCl<sub>3</sub>, 500 MHz): BDB- $\delta$  7.83 (s, 4H), 4.74 (m, 2H), 4.49 (dd,  $J$  = 8 Hz, 7 Hz, 2H),  
 172 4.18 (dd,  $J$  = 13 Hz, 5.5 Hz, 2H), 2.82 (dd,  $J$  = 7.5 Hz, 5 Hz, 4H), 1.49 (t,  $J$  = 7.5 Hz,  
 173 2H)



175

176 **Figure S3.** Stress-strain curves of B-CLCE at different molar ratios of (a) acrylates to  
 177 thiols and (b) dithiols to tetrathiols.

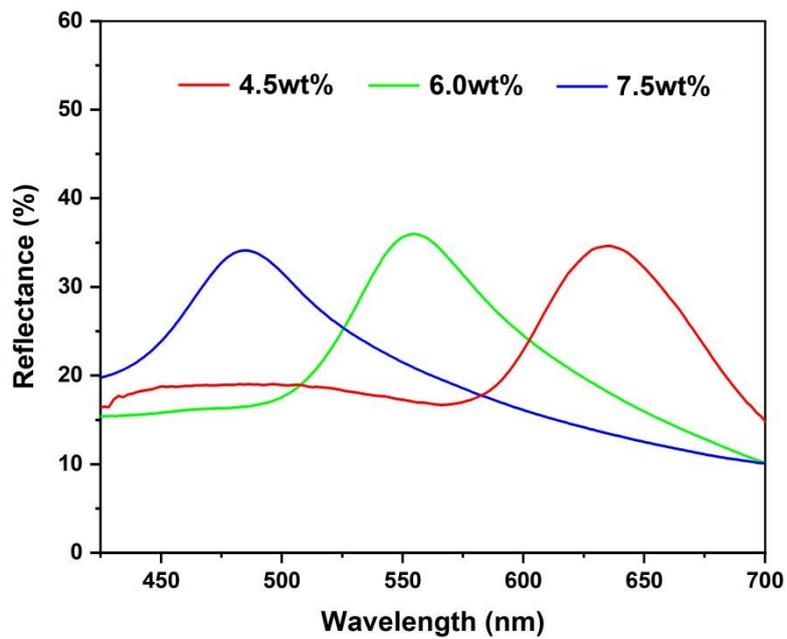
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179

180 **Figure S4.** The FTIR spectra of RM257, LC756, EDDT, PETMP, BDB, B-CLCE  
181 oligomer and B-CLCE.

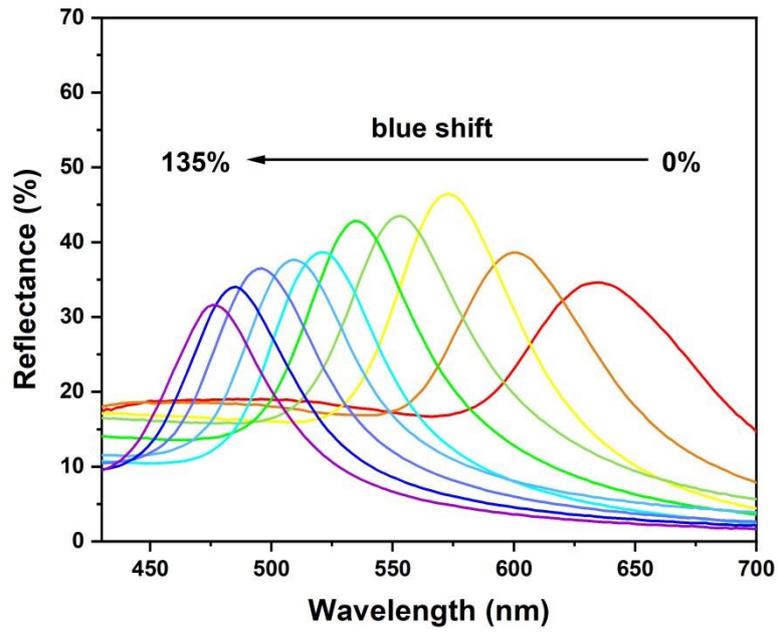
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183

184 **Figure S5.** UV-vis reflection spectra of B-CLCE at room temperature when the mass  
185 fractions of LC756 are 4.5 wt%, 6.0 wt%, and 7.5 wt%.

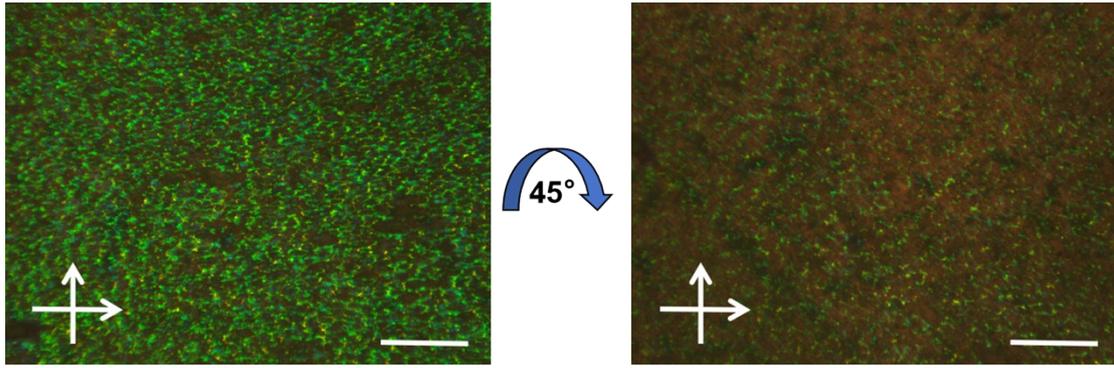
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188 **Figure S6.** UV-vis reflection spectra of B-CLCE at room temperature with strains of  
189 0%, 15%, 30%, 45%, 60%, 75%, 90%, 105%, 120% and 135%.

190



191

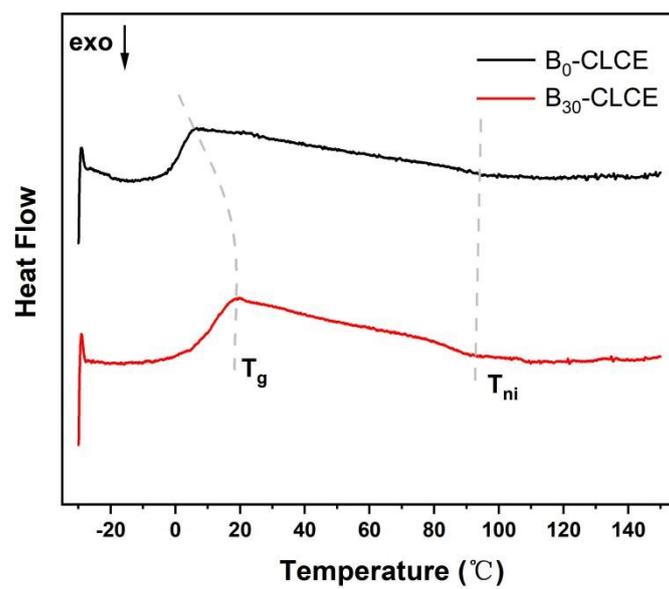
192

10

193 **Figure S7.** POM images of B-CLCE with strain of 60%. The sample is rotated by 45°.

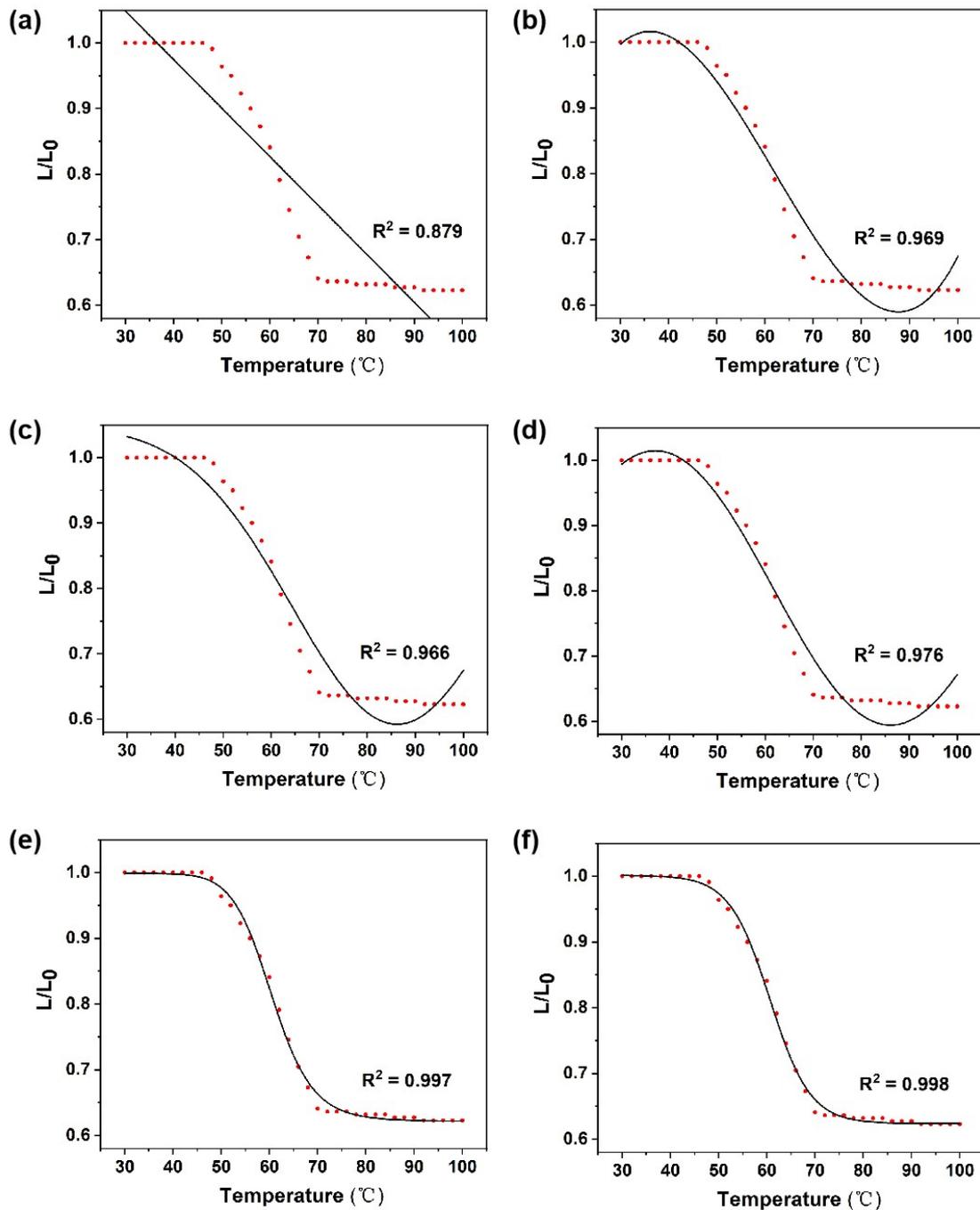
194 Scale bar: 200  $\mu\text{m}$ .

195



196

197 **Figure S8.** DSC curves of B<sub>0</sub>-CLCE and B<sub>30</sub>-CLCE during the second heating cycle.

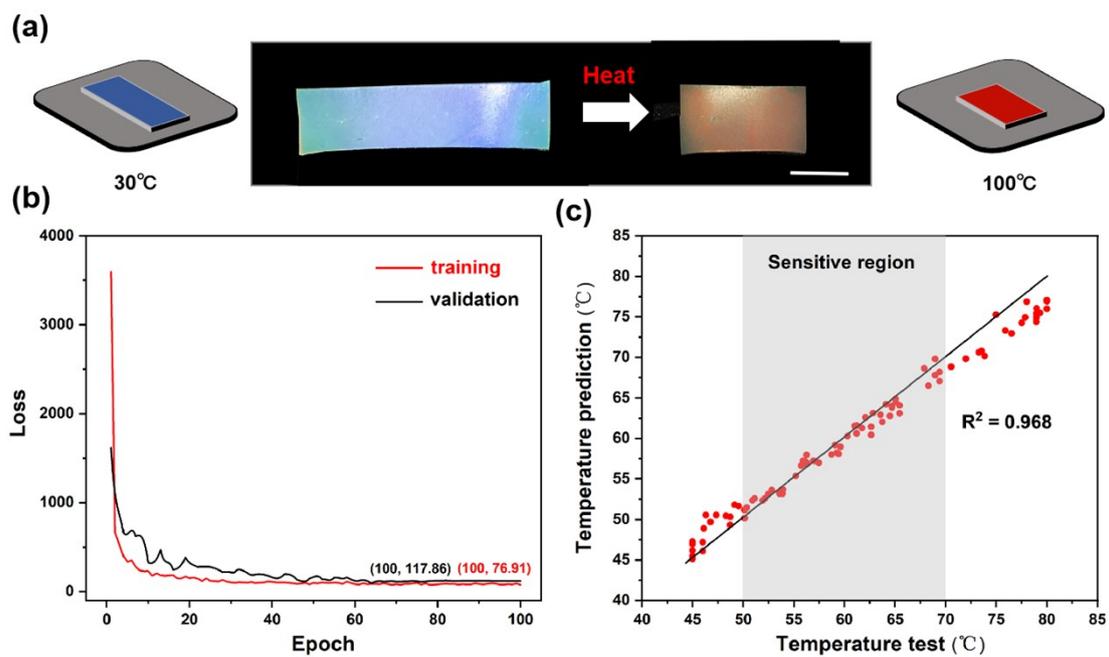


198

199 **Figure S9.** The fitting results using the (a) Linear, (b) Cubic, (c) Gauss, (d) Sine, (e)

200 Logistic and (f) Boltzmann function.

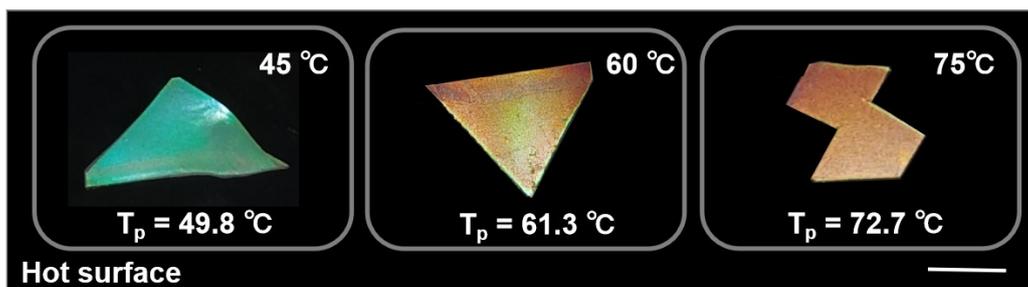
201



202

203 **Figure S10.** (a) Schematic diagram of the heating-induced color change of the blue-  
 204 reflective B-CLCE, (b) loss curve of the CTVPM training process, and (c) scatter plot  
 205 of the temperature prediction results (about 100 data points). Scale bar: 5 mm.

206



207

208 **Figure S11.** Temperature prediction results of the Color-based Temperature Value  
209 Prediction Model (CTVPM) for B-CLCEs of different shapes.  $T_p$ : predicted  
210 temperature. Scale bar: 5 mm.

211

212

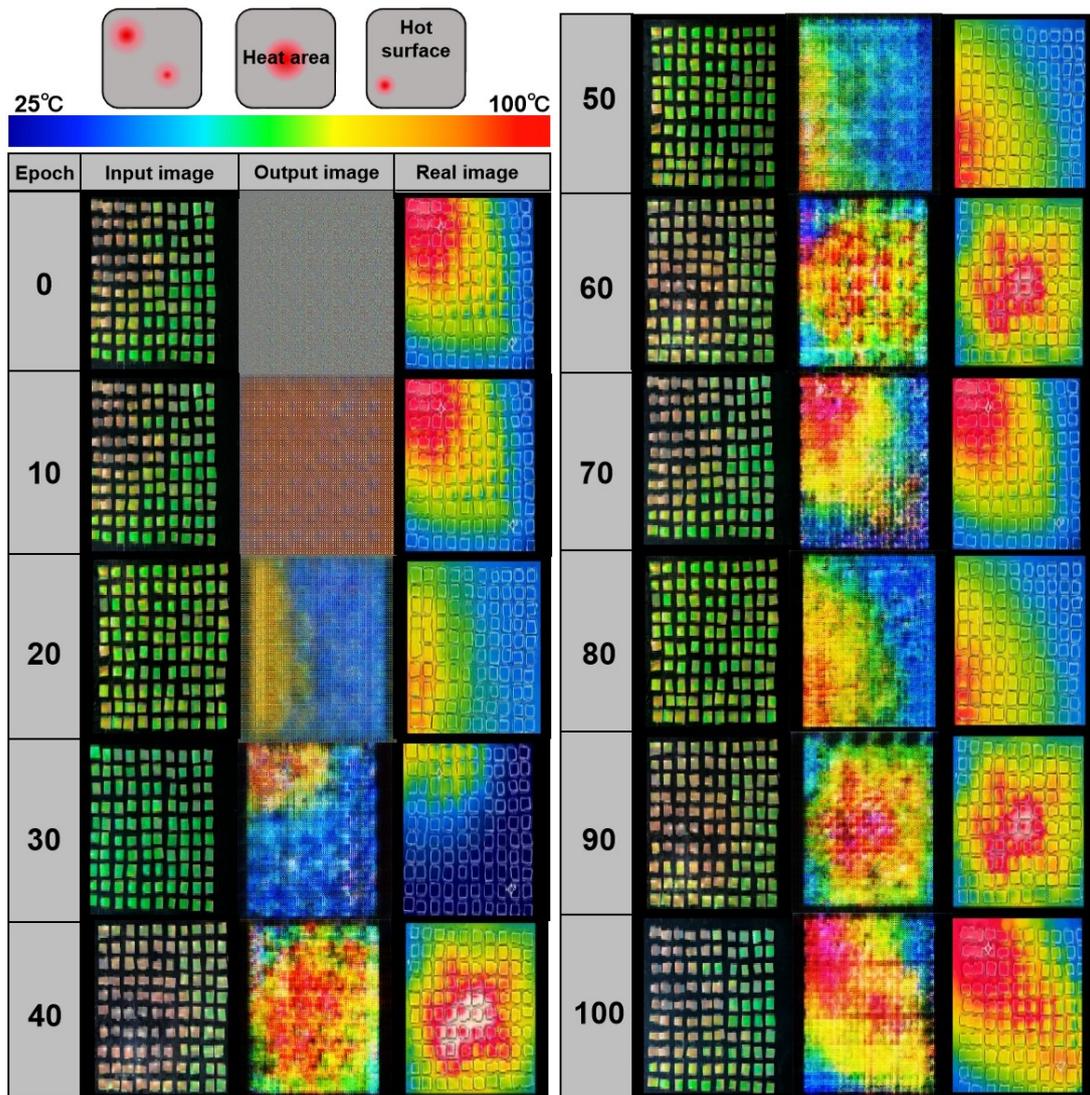


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214

215 **Figure S12.** Flowchart for the preparation of B-CLCE array using dynamically bond-  
216 induced oriented B-CLCE.

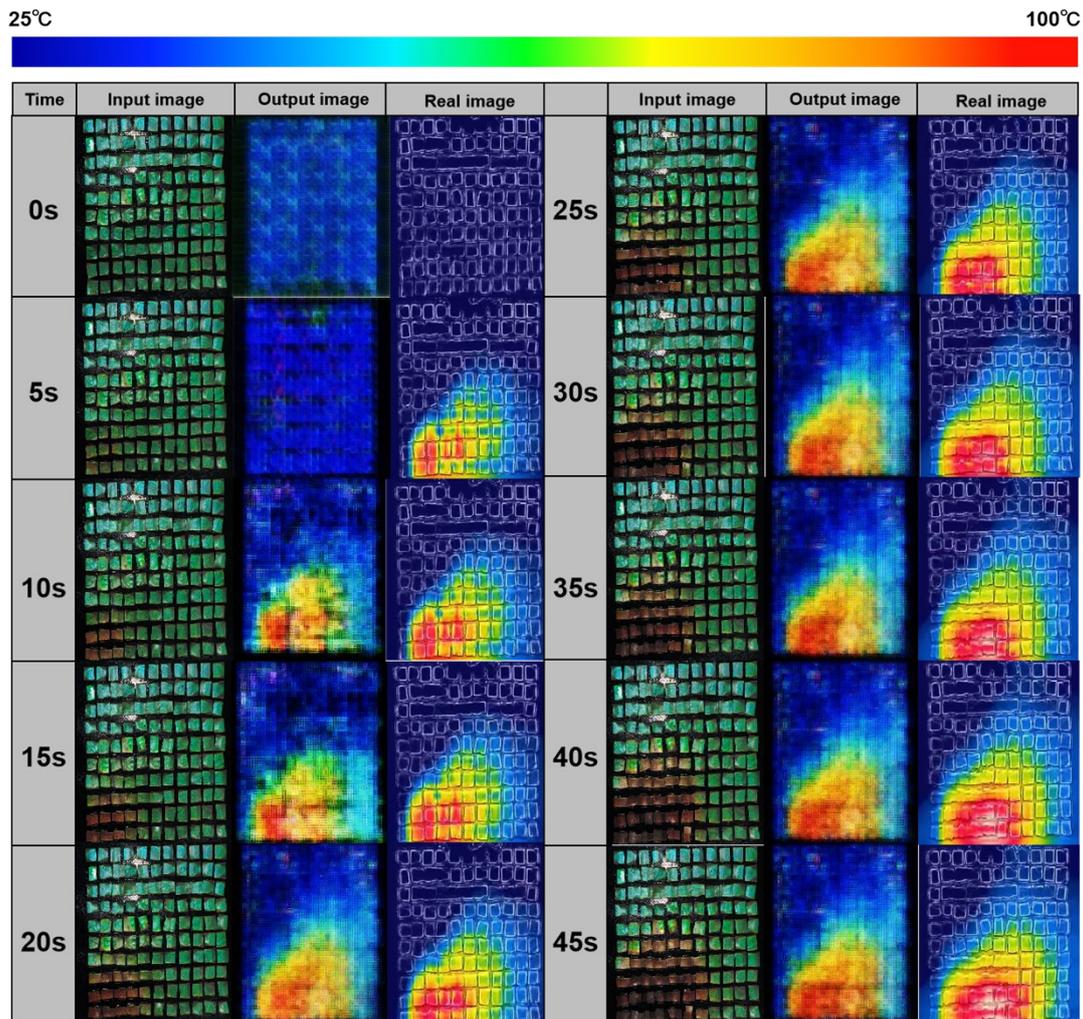
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218

219 **Figure S13.** Input images, output images, and real images corresponding to different  
 220 epochs during the deep learning.

221



222

223 **Figure S14.** Local heating with a lighter flame at the bottom-left position of the B-  
 224 CLCE. The results of capturing the optical images of the B-CLCE array every 5 seconds  
 225 and performing temperature maps identification and mapping through CATMM.  
 226 Heating with a lighter flame at the bottom-left position.

227

228 **Table S1.** The layer configuration of deep learning network for Color-based  
 229 Temperature Value Prediction Mmodel (CTVPM).

Layer no.	Layer type	Filters	Kernel Size / Strides	Output Dimensions
0	Input layer	-	-	(554, 960, 3)
1	Conv2D + BN + ReLU	32	3 × 3 / same	(554, 960, 3)
2	Conv2D + BN + ReLU	32	3 × 3 / same	(554, 960, 3)
3	MaxPool + Dropout (0.3)	-	2 × 2 / 2	(277, 480, 32)
4	Conv2D + BN + ReLU	64	3 × 3 / same	(277, 480, 32)
5	Conv2D + BN + ReLU	64	3 × 3 / same	(277, 480, 32)
6	MaxPool + Dropout (0.3)	-	2 × 2 / 2	(139, 240, 64)
7	Conv2D + BN + ReLU	128	3 × 3 / same	(139, 240, 64)
8	Conv2D + BN + ReLU	128	3 × 3 / same	(139, 240, 64)
9	Conv2D + BN + ReLU	128	3 × 3 / same	(139, 240, 64)
10	MaxPool + Dropout (0.3)	-	2 × 2 / 2	(70, 120, 128)
11	Conv2D + BN + ReLU	256	3 × 3 / same	(70, 120, 128)
12	Conv2D + BN + ReLU	256	3 × 3 / same	(70, 120, 128)
13	Conv2D + BN + ReLU	256	3 × 3 / same	(70, 120, 128)
14	MaxPool + Dropout (0.3)	-	2 × 2 / 2	(35, 60, 256)
15	Conv2D + BN + ReLU	256	3 × 3 / same	(35, 60, 256)
16	Conv2D + BN + ReLU	256	3 × 3 / same	(35, 60, 256)
17	Conv2D + BN + ReLU	256	3 × 3 / same	(35, 60, 256)
18	MaxPool + Dropout (0.3)	-	2 × 2 / 2	(17, 30, 256)
19	Flatten	-	-	(138240)
20	Dense + ReLU + Dropout (0.3)	256	-	256
21	Dense + ReLU + Dropout (0.3)	128	-	128
22	Dense	1	-	1

230

231 **Table S2.** The layer configuration of generator model.

Layer no.	Layer type	Filters	Kernel Size / Strides	Output Dimensions
0	Input layer	-	-	(224, 192, 3)
1	Conv2D + SeLU	32	$3 \times 3 / 2$	(112, 96, 32)
2	MaxPool	-	$2 \times 2 / 2$	(56, 48, 32)
3	Conv2D + SeLU	64	$3 \times 3 / 2$	(28, 24, 64)
4	MaxPool	-	$2 \times 2 / 2$	(14, 12, 64)
5	Conv2D + SeLU	128	$3 \times 3 / 2$	(7, 6, 128)
6	Trans Conv2D + SeLU	128	$3 \times 3 / 2$	(14, 12, 128)
7	Trans Conv2D + SeLU	64	$3 \times 3 / 2$	(28, 24, 64)
8	Trans Conv2D + SeLU	32	$3 \times 3 / 2$	(56, 48, 32)
9	Trans Conv2D + SeLU	16	$3 \times 3 / 2$	(112, 96, 16)
10	Trans Conv2D + Tanh	3	$3 \times 3 / 2$	(224, 192, 3)
11	Reshape	-	-	(224, 192, 3)

233 **Table S3.** The layer configuration of discriminator model.

Layer no.	Layer type	Filters	Kernel Size / Strides	Output Dimensions
0	Input layer	-	-	(224, 192, 3)
1	Conv2D + SeLU	128	$3 \times 3 / 2$	(112, 96, 128)
2	MaxPool	-	$2 \times 2 / 2$	(56, 48, 128)
3	Conv2D + SeLU	64	$3 \times 3 / 2$	(28, 24, 64)
4	MaxPool	-	$2 \times 2 / 2$	(14, 12, 64)
5	Conv2D + SeLU	32	$3 \times 3 / 2$	(7, 6, 32)
6	Flatten + Dropout (0.4)	-	-	(1344)
7	Dense + SeLU + Dropout (0.4)	512	-	512
8	Dense + SeLU + Dropout (0.4)	64	-	64
9	Dense + Sigmoid	1	-	1

235 **Supporting Movie**

236 **Movie S1.** Optical (top) and infrared (bottom) images of the heating process in one  
237 local heating source region (2×speed). Scale bar: 1cm.

238